

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claims 1-32 (canceled)

Claim 33 (new): A method of playing a wagering game in response to a wager comprising the steps of:

providing an escrow value in an escrow account of the wagering game,

presenting to a player during play of the wagering game a question with a plurality of answers, at least one of the plurality of answers an incorrect answer, the remaining answers being correct answers, each correct answer having a corresponding payout value,

selecting by the player in the wagering game one of the plurality of answers,

awarding the player the corresponding payout value when the selected one answer is a correct answer and then returning to play of the wagering game in the aforesaid step of selecting,

ending play of the wagering game when the selected one answer is an incorrect answer and adding the values of the payouts for the remaining correct answers, presented but not selected by the player, to the escrow value,

awarding the player the escrow value from the escrow account only when the player selects all of the correct answers in the plurality of answers and then ending play of the wagering game.

Claim 34 (new): The method of claim 33 wherein the step of presenting further comprises:

providing at least one correct answer with a corresponding payout value different in value from the remaining corresponding values.

Claim 35 (new): The method of claim 33 further comprising:

setting the escrow value in the escrow account to zero in response to awarding the escrow value.

Claim 36 (new): The method of claim 33 further comprising:
setting the escrow value in the escrow account to an initial value in response to awarding the escrow value.

Claim 37 (new): The method of claim 33 wherein the step of presenting further comprises:
presenting the question to the player in a touch screen and wherein the step of selecting further comprises the player touching the touch screen to select said one of the plurality of answers.

Claim 38 (new): The method of claim 33 wherein the step of selecting further comprises:
receiving an input from a keyboard when the player selects said one of the plurality of answers.

Claim 39 (new): The method of claim 33 wherein the step of selecting further comprises:
receiving an input from a voice recognition mechanism when the player selects said one of the plurality of answers.

Claim 40 (new): The method of claim 33 further comprising the step of:
providing a time limit for the player to select said one of the plurality of answers in response to the presenting step,
when the time limit expires, treating the step of selecting as selecting an incorrect answer.

Claim 41 (new): The method of claim 33 wherein the step of awarding the player with a corresponding payout value further comprises:

awarding a higher corresponding payout value the quicker in time the player selects said one of the plurality of answers.

Claim 42 (new): The method of claim 33 wherein the step of awarding the player with a corresponding payout value further comprises:

awarding a lower corresponding payout value the longer in time the player selects said one of the plurality of answers.

Claim 43 (new): The method of claim 33 further comprising:

providing a clue to the player as to which of the plurality of answers is a correct answer in response to the step of presenting.

Claim 44 (new): The method claim of claim 43 wherein the clue is provided to the player as a function of time after the step of presenting.

Claim 45 (new): The method claim of claim 43 wherein the clue may be bought by the player.

Claim 46 (new): The method claim of claim 45 wherein the player buys the clue for an additional wager.

Claim 47 (new): The method claim of claim 45 wherein the player buys the clue by accepting a reduced corresponding payout award when the answer selected is correct.

Claim 48 (new): The method of claim 33 wherein the step of presenting further comprises:

playing an underlying slot machine in response to the wager,
playing a bonus game when a bonus feature occurs in playing the underlying slot machine,

presenting the question with the plurality of answers to the player in response to playing the bonus game.

Claim 49 (new): A method of playing a casino game comprising the steps of:

- placing a wager in the casino game,
- providing a payout value and an escrow value,
- presenting to the player, during play of the casino game, a pair of dice in response to the placed wager,
- rolling the pair of dice to a one of a plurality of outcomes,
- awarding the player the payout value and the escrow value only when the aforesaid one outcome equals a predetermined outcome and then ending play of the casino game,
- when the aforesaid outcome is not the predetermined outcome, then awarding the player with a portion of the payout value based on the aforesaid one outcome and adding the remaining portion of payout value to the escrow value.

Claim 50 (new): The method of claim 49 wherein the predetermined outcome is the number "twelve."

Claim 51 (new): The method of claim 50 wherein the step of presenting further comprises:

- playing an underlying slot machine in response to the wager,
- playing a bonus game when a bonus feature occurs in playing the underlying slot machine,
- presenting the pair of dice in response to playing the bonus game.